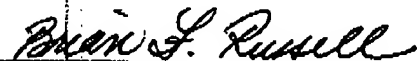1   14. (unchanged) The computer program product of Claim 12, wherein said instruction code for

2   causing said data processing system to select a point within said display device includes instruction

3   code for causing said data processing system to select a second point in response to closure of a

4   second switch associated with said second graphical pointer among said subset of said plurality of

5   graphical pointers.

REMARKS

This Amendment is submitted in response to the Decision on Appeal dated June 19, 2001. In response to the Board's indication at page 4 of the Decision on Appeal that a recitation requiring that each of a plurality of graphical pointers be capable of selecting a point with a graphical display would distinguish the present claims over the prior art, Applicant has proposed amendments to Claims 1 and 10 to include such a recitation. Because the proposed amendments place Claims 1-5 and 10-14 in condition for allowance, Applicant believes that the proposed amendments are proper and respectfully requests their entry.

No fee is believed to be required; however, in the event any fees are required, please charge the fees to Deposit Account No. 09-0447. No extension of time is believed to be necessary. However, in the event an extension of time is required, that extension of time is hereby requested. Please charge any fee associated with an extension of time to Deposit Account No. 09-0447.

Respectfully submitted,

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REDACTED CLAIMS

1   1. (amended) An improved method of selecting points within a display device of a data processing

2   system, said data processing system including a single graphical pointing device, comprising:

3   displaying a plurality of <u>movable</u> graphical pointers within said display device<u>, wherein, if</u>

4   <u>selected, each of said plurality of graphical pointers is capable of selecting a point within said display</u>

5   <u>device</u>;

6   temporarily selecting one graphical pointer among said plurality of graphical pointers;

7   [manipulating] <u>moving</u> said one graphical pointer in response to [operation] <u>manipulation</u>

8   of said single graphical pointing device during said selection of said one graphical pointer; and

9   selecting a point within said display device in response to closure of a switch associated with

10   said one graphical pointer among said plurality of graphical pointers, said point specified by a

11   position of said one graphical pointer.

1   2. (unchanged) The improved method of selecting points within a display device of Claim 1, wherein

2   said step of temporarily selecting one graphical pointer among said plurality of graphical pointers

3   includes selecting a subset of said plurality of graphical pointers, including said one graphical pointer

4   and at least a second graphical pointer.

1   3. (unchanged) The improved method of selecting points within a display device of Claim 2, wherein

2   said step of manipulating said one graphical pointer includes manipulating said subset of said

3   plurality of graphical pointers.

1 4. (unchanged) The improved method of selecting points within a display device of Claim 3, wherein

2 said step of manipulating said subset of said plurality of graphical pointers includes the step of:

3   moving said second graphical pointer to a position determined from a position of said first

4 graphical pointer utilizing a selectively defined mathematical function.

1 5. (unchanged) The improved method of selecting points within a display device of Claim 3, wherein

2 said step of selecting a point within said display device includes selecting a second point in response

3 to closure of a second switch associated with said second graphical pointer among said subset of said

4 plurality of graphical pointers.

1 6. (unchanged) An improved system for selecting points within a display device of a data processing

2 system, comprising:

3   a plurality of graphical pointers displayed within said display device;

4   a single graphical pointing device interfaced to said data processing system, such that a

5 temporarily selected graphical pointer among said plurality of graphical pointers may be manipulated

6 by said graphical pointing device during said selection; and

7   a switch associated with said selected graphical pointer among said plurality of graphical

8 pointers, wherein closure of said switch selects a point within said display device indicated by said

9 selected graphical pointer.

1   7. (unchanged) The improved system for selecting points within a display device of Claim 6, wherein

2   said graphical pointing device is a mouse.

1   8. (unchanged) The improved system for selecting points within a display device of Claim 6, wherein

2   said switch is a mouse button.

1   9. (unchanged) The improved system for selecting points within a display device of Claim 6, wherein

2   said plurality of graphical pointers are arrows.

1   10. (amended) A computer program product for use with a data processing system having a single

2   graphical pointing device and a display device, said computer program product comprising:

3   a computer usable media including instruction code, said instruction code including:

4   instruction code for causing a data processing system to display a plurality of

5   graphical pointers within said display device, wherein, if selected, each of said plurality of

6   graphical pointers is capable of selecting a point within said display device;

7   instruction code for causing said data processing system to permit temporary selection

8   of one graphical pointer among said plurality of graphical pointers;

9   instruction code for causing said data processing system to [manipulate] move said

10   one graphical pointer in response to [operation] manipulation of said single graphical

11   pointing device during said selection of said one graphical pointer; and

12   instruction code for causing said data processing system to select a point within said

13   display device in response to closure of a switch associated with said one graphical pointer

14   among said plurality of graphical pointers, said point specified by a position of said one

15   graphical pointer.

1   11. (unchanged) The computer program product of Claim 10, wherein said instruction code for

2   causing said data processing system to permit temporary selection of one graphical pointer among

3   said plurality of graphical pointers includes instruction code for causing said data processing system

4   to permit temporary selection of a subset of said plurality of graphical pointers, said subset including

5   said one graphical pointer and at least a second graphical pointer.

1   12. (unchanged) The computer program product of Claim 11, wherein said instruction code for

2   causing said data processing system to manipulate said one graphical pointer includes instruction

3   code for causing said data processing system to manipulate said subset of said plurality of graphical

4   pointers.

1   13. (unchanged) The computer program product of Claim 12, wherein said instruction code for

2   causing said data processing system to manipulate said subset of said plurality of graphical pointers

3   includes instruction code for causing said data processing system to move said second graphical

4   pointer to a position determined from a position of said first graphical pointer utilizing a selectively

5   defined mathematical function.

1   14. (unchanged) The computer program product of Claim 12, wherein said instruction code for

2   causing said data processing system to select a point within said display device includes instruction

3   code for causing said data processing system to select a second point in response to closure of a

4   second switch associated with said second graphical pointer among said subset of said plurality of

5   graphical pointers.